

Positive Reinforcement System

Litchfield Middle School

At the heart of the reinforcement system for Litchfield is the *BEST BUCK*. BEST BUCKS are earned in a number of ways. During a roll-out period best bucks are given for observed behavior beyond the expectations of the matrix. In addition, students earn BEST BUCKS at any time by demonstrating their knowledge of the teaching matrix. All staff are given an equal number of bucks to distribute over a given time period and can determine when and how to award them within that timeframe.

BEST BUCKS can be cashed in for immediate reward or saved for longer term rewards. Also, each BEST BUCK is numbered and all numbers are automatically entered into a raffle system. Rewards can be "won" simply by having the BEST BUCK with the matching number on raffle days. Raffles will be held at random at least once a week. A student holding the BEST BUCK with the matching number gets the "prize" simply by showing the BEST BUCK. They do not give up their buck.

A number of BEST BUCKS products are available in the cafeteria during lunch. The following lists include raffle items, short term buys and long term incentives.

Short Term

School store items including :

Writing utensils

Erasers

Notebooks

Magnets

Privileges including:

Free time during study...2

School job...2

Early dismissal at end of day

(7th & 8th only)

Unprepared for class pass...3

Raffle Prizes

Movie pass

Grab bag items

Ice cream

candy

CD certificate

Stuffed animal

unprepared pass

video certificate

Fast Food coupon

Poster

Long Term

Individual Pizza Wednesdays...5

Friday Sundaes...2

Dance Ticket...3

End of Term celebration...5

Paper back sales... 5

Homework pass...5